

Campbell Rules:

1. You can only hit the ball with your hands. It can be open or closed fists. This includes the back of your hand.
2. The ball must bounce in your square before you hit it.
3. If the ball is hit outside of the line without bouncing in an opponents square, the person who last hit the ball is out.
4. When serving, the ball must bounce in the receivers square once before they hit the ball. Once the receiver hits the ball, it is in play.
5. The receiver is allowed one mistake per round. So if they make a mistake when hitting the ball into play, they can have one more "do-over".
6. If the ball bounces in one players square and a different player hits the ball before the owner of that square, then the player who hit the ball is out.
7. If a conclusion cannot be reached by the refs, then a head to head showdown takes place. The first person to violate standard rules is out.
8. If a player is hit (any part of the body) while inside their own square then that player is out. Only one of the players feet have to be in for you to be counted out.
9. A player is not allowed to use two hands to push nor spin the ball; try and make contact for the ref/audience to hear the smack.